

Subject: Wrong alignment in 'select main package' window

Posted by [gridem](#) on Tue, 26 May 2009 18:11:40 GMT

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See image.

## File Attachments

1) [theide\\_bug.PNG](#), downloaded 511 times

Select main package (TheIDE - 2009-05-26 20:43)

Assembly	Package	Nest	Description
bazaar	<b>AK</b>	reference	The definition and use of redefinable key accelerators
examples	<b>ArrayCtrl</b>	reference	Basic usage of ArrayCtrl
MyApps	<b>ArrayCtrlCtrls</b>	reference	Columns with widget class in ArrayCtrl
reference	<b>ArrayCtrlDnD</b>	reference	Drag&Drop with ArrayCtrl as target
tutorial	<b>ArrayCtrlEdits</b>	reference	Embedded widgets in ArrayCtrl
upbox	<b>ArrayCtrlSetCtrl</b>	reference	Embedding non-owned widgets into ArrayCtrl
uppsrc	<b>brc</b>	reference	Including binary data into application
uptst	<b>brc\ship</b>	reference	Using binary data for installation
	<b>Callback</b>	reference	Basic Callbacks
	<b>CallbackArgTarget</b>	reference	"value" return callback
	<b>CallbackProxy</b>	reference	Callback to Callback
	<b>Chameleon</b>	reference	Skinning Button using Chameleon
	<b>ColumnList</b>	reference	ColumnList examples, shows all 3 modes of ColumnList
	<b>ColumnListDnD</b>	reference	Drag&Drop with ColumnList
	<b>Common</b>	reference	Demonstration of common functions, methods and operators
	<b>Convert</b>	reference	Using Convert to alter EditField for editing binary numbers
	Counter	reference	Counter widget used in UscCtrl example
	<b>CoWork</b>	reference	Using CoWork for loop parallelisation
	<b>CParser</b>	reference	Using CParser for simple expression evaluator
	<b>CtrlPos</b>	reference	Demonstration of logical positions system
	<b>CtrlRetriever</b>	reference	Using CtrlRetriever to edit C++ variables in dialog
	<b>CursorOverride</b>	reference	Temporarily overriding the mouse cursor shape
	<b>Display</b>	reference	Using Display to alter DropList to display fonts
	<b>Drawing</b>	reference	Using Drawing to store and paint pictures
	<b>DropFiles</b>	reference	Window that accepts drag&drop of files
	<b>DropGridExample</b>	reference	DropGrid examples
	<b>DynamicDlg</b>	reference	Example of dynamic dialog creation (based on XML file)
	<b>EscApp</b>	reference	Using Esc scripting language in U++ application
	<b>Events</b>	reference	Demonstration of basic input events
	<b>Format</b>	reference	Formatting Strings
	<b>Frame</b>	reference	Demonstration of widget frames
	<b>FullScreen</b>	reference	Full screen TopWindow mode
	<b>GetDataFile</b>	reference	Demonstration of facility used to read application specific file
	<b>GuiLock</b>	reference	This package demonstrates the use of Ctrl::Lock in MT appli
	<b>GuiMT</b>	reference	Using event queue for communication between worker threa
	<b>ImageDraw</b>	reference	Creating raster images in the code

All packages of first nest

The definition and use of redefinable key accelerators

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