
Subject: Re: How to combine two widget-class in the topwindow

Posted by [forlano](#) on Fri, 31 Mar 2006 21:52:21 GMT

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fudadmin wrote on Fri, 31 March 2006 23:40

did you mean this?:

```
#include <CtrlLib/CtrlLib.h>
```

```
GUI_APP_MAIN
```

```
{  
    TopWindow w;  
    TabCtrl tabs;  
    w.Add(tabs.SizePos()); //fills all available space...  
    tabs.Add("one");  
    tabs.Add("two");  
    tabs.Add("three");  
    //add more accordingly or create in a a loop...
```

```
    w.Run();  
}
```

Wonderful! I meant just it.
