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Subject: Re: Cairo

Posted by [mirek](#) on Tue, 13 Jan 2009 17:55:56 GMT

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Well, what we need is rendering engine for ImageBuffer.

SVG, PDF surfaces are relatively simple and planned (PDF as part of current PdfDraw)

BTW, I am trying to model the SDraw interface to be close to SVG requirements - that should make export/import quite simple.

As for active development, it slowly becomes "agg inspired" more and more:) And 2.4 license is perfect for our needs.

BTW, one significant problem with cairo is that (AFAIK) its .so requires X11. Showstopper for web applications.

Mirek

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