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Subject: overloading operators rules

Posted by [amando1957](#) on Wed, 03 Dec 2008 12:31:11 GMT

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Hi to all.

There are rules for overloading operators in C++ I'm not sure i got them all. I do not ask for a syntax tutor, its meant so "what makes sense".

- keep track of semantics, so that the operator performs it is assumed to do: the op+ should add anything.
- avoid a given overload provided by the lang: "int % int" is here already.

Anyone can tell me some further rules recommended?

Thank you for any reply.

Martin

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