
Subject: Re: MsgBox is PromptOK in U++
Posted by [kodos](#) on Mon, 11 Aug 2008 18:33:32 GMT
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I really must say that this is confusing. I thought I could use this ID* macros an every dialogs until now. (Hey it even worked most of the time)
And then I see here why I have spent the last hour searching for a bug: Cancel is not always the same number...

I think the dialog results would be a good point to refactor U++ a little
A simply enum would simplify this a lot.
