
Subject: Re: SQLite crashes

Posted by [mirek](#) on Tue, 17 Jun 2008 06:10:12 GMT

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A bug. QuickFix:

```
void Sqlite3Session::Close() {  
    if (NULL != db) {  
        int retval;  
#ifndef flagNOAPPSQL  
        if(SQL.IsOpen() && &SQL.GetSession() == this)  
            SQL.Cancel();  
#endif  
    }
```

Note that it is typical to assign SQL or use NOAPPSQL, that is why this bug was left unnoticed until now (thanks!).

Mirek
