
Subject: Re: Japanese IME test code

Posted by [mobilehunter](#) on Thu, 08 May 2008 06:04:16 GMT

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I change my codes to support "on-the-spot" mode of IME for Windows, i also tried playing with XIM for linux, tested against SCIM (this will come later sometime:)).

I still have problem with caret, and many behaviours not supported.

For this mode i tested with EditField control (i have to modify it's Paint function).

Here are my codes:

At CtrlCore.h

```
//Added for CJK
```

```
public:
```

```
virtual bool ImeIsInPreEditMode() { return imeIsInPreEditMode;}  
virtual Font ImePreEditFont();  
virtual Point ImePreEditStartPoint();  
virtual void ImePreEditSetText(const WString & text);  
virtual int ImePreEditGetTextCx(const wchar *txt, int n, bool password, Font fnt);  
virtual void ImePreEditStart();  
virtual void ImePreEditEnd();  
virtual void ImePreEditSyncCaret();  
virtual int ImePreEditPaint(Draw &w,int fcy, Color ink, Color paper, Font fnt);
```

```
private:
```

```
Font imeFont;
```

```
bool imeIsInPreEditMode;
```

```
Point imePreEditPoint;
```

```
int imePreEditCursor;
```

```
WString imePreEditString;
```

```
//End of CJK
```

At Ctrl.cpp

```
//Added for CJK
```

```
Font Ctrl::ImePreEditFont()  
{  
return StdFont();  
}
```

```
Point Ctrl::ImePreEditStartPoint()  
{  
return Point(caretx,carety);  
}
```

```
void Ctrl::ImePreEditSetText(const WString& text)
```

```

{
imePreEditString = text;
Refresh();
}

void Ctrl::ImePreEditSyncCaret()
{
int x = ImePreEditGetTextCx(imePreEditString,imePreEditCursor,false,imeFont);
FontInfo fi = imeFont.Info();
int ty = (GetSize().cy + 1 - fi.GetHeight()) / 2;

caretX=imePreEditPoint.x + x + 2 - fi.GetRightSpace('o') + fi.GetLeftSpace('o');
carety=ty;
caretcx=1;
caretcy=min(GetSize().cy - 2 * ty, fi.GetHeight());
}

int Ctrl::ImePreEditGetTextCx(const wchar *txt, int n, bool password, Font fnt)
{
FontInfo fi = fnt.Info();
if(password)
return n * fi['*'];
const wchar *s = txt;
int x = 0;
while(n--)
x += fi[*s++];
return x;
}

void Ctrl::ImePreEditStart()
{
imePreEditPoint = ImePreEditStartPoint();
imeIsInPreEditMode = true;
imePreEditCursor=0;
imePreEditString="";
imeFont = ImePreEditFont();
}

void Ctrl::ImePreEditEnd()
{
imeIsInPreEditMode = true;
imePreEditCursor=0;
imePreEditString="";
Refresh();
}

int Ctrl::ImePreEditPaint(Draw &w,int fcy, Color ink, Color paper, Font fnt)
{

```

```

int n=imePreEditString.GetLength();
if(n < 0) return 0;
const wchar * imtxt=imePreEditString;
int cx = ImePreEditGetTextCx(imePreEditString,n,false,imeFont);
w.DrawRect(imePreEditPoint.x, 0, cx, fcy, paper);
w.DrawText(imePreEditPoint.x, 0, imtxt, fnt, ink, n);
//draw feedback
w.DrawLine(imePreEditPoint.x,fcy,imePreEditPoint.x+cx,fcy,1);
return cx;
}
//End of CJK

```

At Win32Proc.cpp

```

case WM_IME_STARTCOMPOSITION:
{
    Ctrl*f=GetFocusChild();
    f->ImePreEditStart();

    CANDIDATEFORM cf;
    cf.dwStyle = CFS_CANDIDATEPOS;
    cf.ptCurrentPos.x = f->imePreEditPoint.x;
    cf.ptCurrentPos.y = f->imePreEditPoint.y;

    HIMC hIMC = ImmGetContext(hwnd);
    ImmSetCandidateWindow(hIMC, &cf);
    ImmReleaseContext(hwnd, hIMC);

    return 0L;
}
case WM_IME_ENDCOMPOSITION:
{
    Ctrl*f=GetFocusChild();
    f->ImePreEditEnd();
    return 0L;
}
case WM_IME_COMPOSITION:
{
    Ctrl*f=GetFocusChild();

    if(IParam & GCS_COMPSTR)
    {
        HWND hWnd =GetHWND();
        HIMC hIMC = ImmGetContext(hwnd);

        long dwSize = ImmGetCompositionStringW(hIMC, GCS_COMPSTR, NULL, 0);
    }
}

```

```

wchar temp[1024];
wchar attribute[10];

if(IParam & GCS_COMPATTR)
{
int attrLen=ImmGetCompositionStringW(hIMC, GCS_COMPATTR, NULL, 0);
ImmGetCompositionStringW(hIMC, GCS_COMPATTR, attribute, attrLen);
LOGHEXDUMP(attribute,attrLen);
}

ImmGetCompositionStringW(hIMC, GCS_COMPSTR, temp, dwSize);
if(IParam & GCS_CURSORPOS)
{
int cursor = ImmGetCompositionString(hIMC, GCS_CURSORPOS, NULL, 0);
DUMP(cursor);
if(attribute[0] != ATTR_TARGET_CONVERTED)
f->imePreEditCursor = cursor/2;
}
ImmReleaseContext(hWnd, hIMC);
f->ImePreEditSetText(WString(temp,dwSize/2));
if(attribute[0] != ATTR_TARGET_CONVERTED)
{
f->ImePreEditSyncCaret();
SyncCaret();
}
return 0L;
}
break;
}

```

And at EditField.cpp

```

if(GetSelection(l, h) {
Paints(w, x, fcy, txt, ink, paper, l, password, font);
Paints(w, x, fcy, txt, enabled ? st->selectedtext : paper,
enabled ? st->selected : ink, h - l, password, font);
Paints(w, x, fcy, txt, ink, paper, text.GetLength() - h, password, font);
}
else
{
if(!ImeIsInPreEditMode())
Paints(w, x, fcy, txt, ink, paper, text.GetLength(), password, font);
else
{
Paints(w, x, fcy, txt, ink, paper, cursor, password, font);
x+=ImePreEditPaint(w,fcy,ink,paper,font);
Paints(w, x, fcy, txt, ink, paper,text.GetLength() - cursor , password, font);
}
}

```

```
}  
}
```