
Subject: Re: Which is the biggest drawback of U++ "unpopularity"?

Posted by [mirek](#) on Fri, 25 Apr 2008 11:52:44 GMT

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tvanriper wrote on Fri, 25 April 2008 07:14luzr wrote on Tue, 22 April 2008 08:44tvanriper wrote on Tue, 22 April 2008 08:09

I think that's a small issue. You can accomplish both your technical goals (fast, agile code) and still have the library 'feel' like it belongs as part of the standard template library.

I am not quite sure about it being a "small issue".

IMO it all starts with reasons for String vs std::string...

Mirek

This is where the peer review system is very helpful, I think.

How do you think it could help to resolve this problem?

The real issue IMO is that boost is std:: extension, while U++ is std:: replacement... The basic design fundamentals and requirements are quite alien to std:: / boost concepts. Therefore I just fail to see how std:: replacement could do anything with boost.

Well, the only advantage would be to "get the attention", but I am not quite sure that is a good idea either....

(OTOH, peer review process itself is a very good idea, I wish we had something like that for U++ too...).

Mirek
