
Subject: Re: SvgDraw

Posted by [mirek](#) on Wed, 19 Mar 2008 08:40:55 GMT

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I see

```
bool SvgDraw::ExcludeClipOp(const Rect& r)
```

Removes the r from current painting clip - means anything you draw inside r will not be drawn.

```
bool SvgDraw::IntersectClipOp(const Rect& r)
```

Painting clip will be intersection of current and r.

```
Rect SvgDraw::GetClipOp() const
```

You should return minimal bounding rect for current clip. Anyway, returning Rect(-INT_MAX, -INT_MAX, INT_MAX, INT_MAX) is OK as well.

The rest can wait. However, the real question: Does SVG embed fonts? IMO, it should, just like PDF. In PdfDraw, 95% of code is dealing with this

Mirek
