
Subject: Re: problem with compilation/linking - Duplicate .cpp file in single package
Posted by [mr_ped](#) on Tue, 18 Sep 2007 19:05:09 GMT

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Ok, I tried to split the package into main UnitTest++ and two small UnitTest++[Posix|Win32].
Than I added them in package manager to UnitTest++ main package with "WHEN" on !WIN32
and WIN32.

And finally I changed the #include in sources to point to correct directories.

The result does work as expected, everything is ok.

The problem is it still does not **feel** right.

I will rather stick to renamed files to avoid duplicity, and have them all in one package.

I still think there should be a way to exclude/include files into build process, it feels very weak to
have a developing tool where you can't easily force for example file named
"generated_templates_with_wrong.extension" to compile as a .cpp.
Including the feature of excluding any .cpp file with "when" just like you can include/exclude whole
package at this moment.

Or maybe I'm just too much used to power of Makefiles.

P.S.

If I will ever look into adding "exclude when" for files ... will you use such patch, or you explicitly
don't like the idea to have such feature?
