
Subject: Re: Ctrls<>() Callback / Disable some rows
Posted by [mirek](#) on Wed, 13 Jun 2007 08:53:04 GMT
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OK, after more thinking, what about this simple (U++-ish) solution:

```
#include <CtrlLib/CtrlLib.h>

using namespace Upp;

struct App : TopWindow {
    Array<Option> option;
    ArrayCtrl a;

    void Do(int ii)
    {
        option[ii].SetFocus();
        for(int i = 0; i < option.GetCount(); i++)
            option[i].Enable(i == ii || option[ii]);
    }

    typedef App CLASSNAME;

    App() {
        a.AddColumn("Option");
        for(int i = 0; i < 300; i++) {
            a.Add(i & 4);
            a.SetCtrl(i, 0, option.Add().SetLabel("Test"));
            option.Top() <=< THISBACK1(Do, i);
        }
        a.SetLineCy(Draw::GetStdFontCy() + 8);
        Add(a.SizePos());
        Sizeable();
    }
};

GUI_APP_MAIN
{
    App().Run();
}
```